



Orlando, FL, USA July 20 - 25, 2019

MBSE Patterns Working Group







Contents



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- Status of WG Projects
- Future Projects of Interest to Attendees
- References

Patterns WG web site:

erns_wg_participation_in_incose_is2019

http://www.omgwiki.org/MBSE/doku.php?id=mbse:patterns:patterns IW 2S2019 Patterns WG meeting web site: https://www.omgwiki.org/MBSE/doku.php?id=mbse:patterns:mbse_patt







Who we are—including our partners

Introduction to MBSE Patterns,

and the Patterns WG

- Types of activities
- IS2019, recent, and future activities
- How to get involved
- "Patterns 101" references

Patterns WG web site:

http://www.omgwiki.org/MBSE/doku.php?id=mbse:patterns:patterns IW 2S2019 Patterns WG meeting web site: https://www.omgwiki.org/MBSE/doku.php?id=mbse:patterns:mbse_patt erns_wg_participation_in_incose_is2019



We began six years ago, as the MBSE Initiative Patterns Challenge Team:

- Part of the joint INCOSE/OMG MBSE Initiative, formed years earlier as MBSE Patterns Challenge Team.
- Three years ago (2016), our team formally became the INCOSE MBSE Patterns Working Group
- Because of our MBSE focus, and in order to continue to support the MBSE Initiative, we continue to also be listed as part of that INCOSE/MBSE Initiative

This Working Group is concerned with *configurable, re-usable system models*: "S*Patterns"

- Models containing a certain minimal set of elements are called <u>S*Models</u> (S* is short for "Systematica")
- 2. Those underlying elements are called the S*Metamodel, which was inspired by the physical sciences
- 3. S*Models using those elements may be (have been) expressed in any modeling language (e.g., SysML, or other languages)
- 4. S*Models can be (have been) created and managed in many different COTS modeling tools.
- 5. Re-usable, configurable S*Models are called <u>S*Patterns</u>
- 6. By "Pattern-Based Systems Engineering" (PBSE) we mean MBSE enhanced by these generalized assets
- 7. These are system-level patterns (models of whole managed platforms), not just smaller-scale component design patterns

The INCOSE Patterns Working Group: <u>Who are we</u>?



- Our most active members come from across diverse domains:
 - Automotive
 - Advanced Manufacturing
 - Aerospace
 - Consumer Products
 - Defense
 - Health Care, Medical Devices, Pharmaceuticals
 - Others
 - Today's attendees?
- During the last six years, over 200 colleagues have participated in Patterns Working Group activities:
 - Team meetings, work sessions, tutorials, meetings with other groups
 - Construction of system patterns
 - Writing related papers for IS, IW, and regional INCOSE conferences
 - Invited presentations of our team's work to INCOSE chapter meetings

Patterns WG web site:

http://www.omgwiki.org/MBSE/doku.php?id=mbse:patterns:patterns

IW 2S2019 Patterns WG meeting web site:

https://www.omgwiki.org/MBSE/doku.php?id=mbse:patterns:mbse_patterns_wg_participation_in_incose_is2019

IS2019 WG activities

Working Group, at IW2019, and Web Conferencing



Global

Room



MBSE Patterns WG Meeting (Day 1 of 2 Days): following link provides meeting materials IIme (E1) MBSE Patterns WG Collaborations and Projects: Current Status, Next Steps, Future Interests of Members - Spread over Sunday and Monday meetings of this Working Group, to include: • System of Innovation Pattern, Links to Learning, VUUQ, and Future of SE (FuSE) SunDAY • Progress in Model VVUQ Reference Pattern / Model Wrapper (with ASME Stds Cmtee & V4 Institute) SUNDAY • V4 Institute Collaboration on Virtual Varification Working Group, to include: SUNDAY • V3 Institute Collaboration and Projects: Current Status, Next Steps, Future Interests of Members - SUNDAY • System of Innovation Pattern, Links to Learning, VUUQ, and Future of SE (FuSE) For and Status and Nodel VVUQ Application • Universal Model Characterization Pattern (MCP) S3 Pattern and INCOSE OCM—Enterprise WG collaboration • Mappings to Frameworks and Tools (suggested by members at IS2018 meeting) Semantic Technologies for SE (TSE) • Patterns in the Public Square: Innovation, in Regulated Markets 1:30 – 4:30 • IFSR Conversation Product: An MBE Manifesto 1:30 – 4:30 • Regulated Markets 1:30 – 4:30 • INCOSE Outreach to Model Communities Additional and Future Project or Topic Interests of Attendees (Note: The above agenda topics will be spread across the Sunday and Monday meetings of this WG	Globa	Room
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(Note: The above agenda topics will be spread across the Sunday and Monday meetings of this WG)		



Bill Schindel schindel@ictt.com For more information, contact--MBSE Patterns WG:

Troy Peterson tpeterson@systemxi.com

To remotely access the above Patterns WG sessions marked "YES" above for Global Meet in far-right column of above agenda:

PARTICIPANT GlobalMeet Join Details - Join as GUEST Meeting Details Web Address: https://incose.pgimeet.com/INCOSE GMFive Access Number: 1-719-325-2630 USA/Canada (toll free): 1-855-747-8824 Participant Passcode: 354 603 5311

Dial In Numbers:

USA: 1-605-475-5618 USA: 1-719-325-2630 Canada, Calgary : +1 403 407 5780 Canada, Montreal : +1 514 669 5909 Canada, Toronto : +1 416 915 3615 Canada, Vancouver : +1 604 205 5118 Argentina, Buenos Aires : +54 (0) 11 5172 6019 Argentina (toll free): 0800 800 1250 Australia, Sydney : +61 (0) 2 8017 6391 Australia, Melbourne : +61 (0) 3 8687 0614 Australia, Brisbane : +61 (0) 7 3015 0608 Australia (toll free) : 1 800 720 493 Austria, Vienna : +43 (0)1 928 2722 Austria (toll free) : 0800 070 841 Bahrain, Manama : +973 1650 0402 Bahrain (toll free) : 8008 1214 Belarus (toll free): 8 820 0011 0353 Belgium, Brussels : +32 (0) 2 400 1980 Belgium (toll free) : 0800 39 268 Bosnia and Herzegovina : +387 7031 1461 Brazil, Sao Paulo : +55 11 4935 7122

Brazil, Rio de Janeiro : +55 21 4560 0023 Brazil (toll free) : 0800 887 0283 Bulgaria, Sofia : +359 (0) 2 491 7244 Bulgaria (toll free) : 00800 111 4944 Cambodia, Phnom Penh : +855 23 962 579 Canada (toll free) : 1 855 950 3706 Chile, Santiago : +56 (0) 2 2666 0711 Chile (toll free): 171 800 835 943 China (national) : +400 681 8104 China, Beijing : +86 10 5667 0005 China, Shanghai : +86 21 2039 7079 Colombia, Bogota : +57 1 508 8112 Colombia (toll free) : 01 800 755 0043 Costa Rica (toll free) : 800 542 5331 Croatia (toll free) : 0800 223 004 Cyprus (toll free) : 800 97400 Czech Republic, Prague : +420 225 986 505 Czech Republic (toll free): 800 701 236 Denmark, Copenhagen : +45 32 71 16 70 Denmark (toll free): 80 70 35 78 Egypt (toll free): 0800 000 0401

Estonia, Tallinn : +372 622 6519 Estonia (toll free) : 800 011 1569 Fiji (toll free) : 00800 3317 Finland, Helsinki : +358 (0) 9 2310 1611 Finland (toll free) : 0800 772 230 France, Paris : +33 (0) 1 76 77 22 50 France (toll free) : 0800 946 112 France (national): 0811 655 134 France (national): 0821 231 687 Georgia, Tbilisi : +995 32 2 053 082 Germany, Frankfurt : +49 (0) 69 5060 9515 Germany, Munich : +49 (0) 89 24443 2900 Germany (national) : 01801 001 378 Germany (toll free) : 0800 588 9225 Greece, Athens: +30 211 181 3815 Greece (toll free): 00800 128 811 Hong Kong : +852 3018 9103 Hong Kong (toll free) : 800 968 082 Hungary, Budapest : +36 1 808 8134 Hungary (toll free) : 068 001 9662 Iceland (toll free): 800 9841 India, Delhi : +91 11 6310 0272 India, Mumbai : +91 22 6310 0274

Agenda--July 2019 Mtgs of MBSE Patterns WG at IS2019 V1.1.3







Recent Patterns WG public activities

- ASME Model V&V Symposium (May, 2019)
- NASA JPL MBSE Symposium (Jan, 2019)
- INCOSE IW2019 (Jan, 2019)
- INCOSE Great Lakes Regional Conference (Oct, 2018)
- INCOSE IS2018 (July, 2018)
- Int'l Society for the System Sciences Annual Conf. 2018 (July, 2018)
- ASME Model V&V Symposium (May, 2018)
- INCOSE Health Care Systems Conference (April, 2018)
- INCOSE IW2018 (Jan, 2018)
- ASME VV 50 Model V&V Standards Committee (2016-Present)



How to get involved with Patterns WG

- If you'd like to participate in, or follow, a current WG project, . . .
- If you would like to suggest a new WG project, . . .

Contact:

WG chair: Bill Schindel <u>schindel@ictt.com</u> WG co-chair: Troy Peterson <u>tpeterson@systemxi.com</u>



A "Patterns 101" Introduction

See listed References:

PBSE Methods and Position in Related Subjects

http://www.omgwiki.org/MBSE/lib/exe/fetch.php?media=mbse:patterns:pbse_extension_of_mbs e--methodology_summary_v1.5.5a.pdf

MBSE Patterns Tutorial

http://www.omgwiki.org/MBSE/lib/exe/fetch.php?media=mbse:patterns:pbse_tutorial_glrc_2016 _v1.7.4.pdf

– Simple Content Example: Oil Filter System

http://www.omgwiki.org/MBSE/lib/exe/fetch.php?media=mbse:patterns:oil_filter_examp le_v1.4.3.ppt

- Patterns WG web site

http://www.omgwiki.org/MBSE/doku.php?id=mbse:patterns:patterns

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Status of WG Projects





- System of Innovation Pattern, Links to Learning, VVUQ, and Future of SE (FuSE)
- Progress in Model VVUQ Reference Pattern / Model Wrapper (with ASME Stds Cmtee & V4 Institute)
- V4 Institute Collaboration on Virtual Verification
- Universal Model Characterization Pattern (MCP)
- S3 Pattern and INCOSE OCM—Enterprise WG collaboration
- Medical Device Model VVUQ Application
- Mappings to Frameworks and Tools (suggested by members at IS2018 meeting)
- Semantic Technologies for SE (ST4SE) Collaboration
- Interface Patterns Project
- Patterns in the Public Square: Innovation in Regulated Markets
- IFSR Conversation Product: An MBE Manifesto
- Augmented Intelligence Challenge Team Collaboration
- Agile Patterns Project and WG Collaboration, IS 2019 Report Paper (Monday morning session)
- SysSciWG and ISSS Collaboration; FuSE; INCOSE EMEA Utrecht Oct 2019
- INCOSE outreach to Model Communities

Working Group & External Partners in Progress





MBSE Patterns WG: Joint activities, interests, conversations, project partners

Working Group Partners in Progress



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Agile Systems Engineering Life Cycle Management (ASELCM) Discovery Project: Creating, validating ASELCM S*Pattern



With Agile SE WG: Joint Activity Materials

 Agile Systems Engineering Life Cycle Management (ASELCM) Discovery Project: Creating, validating the ASELCM S*Pattern





ASELCM Pattern Project: Jul 2019 Status

- ASELCM Pattern, specialized from ISO15288 Pattern, as been the basis of five coauthored INCOSE and IEEE case study papers, including an IS2017 best paper.
- Special issue of INCOSE INSIGHT in 2018 featured another article on use of this model in the Navy SPAWAR case studies.
- Additional Dove & Schindel paper presentation at IS2019.
- Has been successfully applied in multiple commercial projects during 2016-2019, establishing agile pattern-based SE frameworks for advanced manufacturing, automotive, consumer products, defense engineering, ...
- S3 portion of ASELCM providing basis for reference model frameworks for study of challenges to innovation in Health Care (INCOSE Health Care Conferences of 2016, 2017), Electrical Power Grid and other Critical Infrastructure (INCOSE / IEEE / NASA ET 2016, 2017)
- Basis of V4 Institute Framework for advanced virtual-based innovation competencies
- S3 portion of ASELCM is providing basis for model-based reference framework for study of systems of innovation

Using the ASELCM Reference Pattern on Four Case Study Sites: Model Highlights



9

- 1. Agile Systems Engineering Process Features Collective Culture, Consciousness, and Conscience at SSC Pacific Unmanned Systems Group
- 2. Transition to Scaled-Agile Systems Engineering at Lockheed Integrated Fighter Group
- 3. Agile SE Process for Centralized SoS Sustainment at Northrop Grumman (IS2017)
- 4. Agile Hardware/Firmware/Software Product Line Engineering at Rockwell Collins

Agile Systems WG Meeting INCOSE IW17, Jan 30, 2017 Bill Schindel <u>schindel@ictt.com</u>



ASELCM Pattern Logical Architecture





- System 1: Target system of interest, to be engineered or improved.
- System 2: The environment of (interacting with) S1, including all the life cycle management systems of S1, including learning about S1.
- System 3: The life cycle management systems for S2, including learning about S2.





<u>Central to the case</u> <u>studies</u>: System 2, 3 Features, Interactions, Roles, Couplings



1. Agile Systems Engineering Process Features Collective Culture, Consciousness, and Conscience at SSC Pacific Unmanned Systems Group



Helped us understand/represent how their approach effectively addresses the "UURVE" environment. In the framework of the ASELCM Pattern, this can be seen as a "System-3 question"



Attention Management Feature	Leadership Awareness	Team Situational Awareness	
ATTN MGMT CAPABILITY	(Team Condition Awareness)	Mission Awareness	
Performance Attribute	Status Awareness	Status Awareness	
		Direction Awareness	
		Team Trust Level	
		Engagement Level	
Proactive Agility Feature	Reactive Agility Feature	Project Outcomes Feature	
CAPABILITY TYPE	CAPABILITY TYPE	(INCREMENT IDENTIT	
Response Time	(Response Time)	Increment Type	
Response Cost	(Response Cost)	Incremental Value	
(Response Effectiveness)	(Response Effectiveness)	C Starting Date	
(Response Predictability)	(Response Predictability)	Completion Date	
Response Scope	Response Scope	Completion Cost	
		Financial Risk	
		Schedule Risk	

Selected Subset of System-2 Stakeholder Features and their <u>Attributes</u>

System 2's "Agile Stakeholder Stories":

"As a <*stakeholder role>* I want <*system behavior>* so that < *value statement*>."

- "As a <Sponsor> I want <timely project incorporation of emerging technologies> so that <I obtain a best-in-class autonomous vehicle system>."
 - "As a <Functional Lead> I want <to obtain timely project status> so that <I direct vehicle navigation system development in a timely manner>."
- "As a <Project Performer> I want to <obtain timely project directional awareness> so that <I contribute responsively to the overall project>."

WWW.I

Performance Risk



SPAWAR System Center Pacific (SSC-Pac): Unmanned System Integration, Test, and Experimentation (UxS ITE): Interactions & Emergence --





SPAWAR System Center Pacific (SSC-Pac): Unmanned System Integration, Test, and Experimentation (UxSITE) : Attribute Couplings



2. Transition to Scaled-Agile Systems Engineering at Lockheed Integrated Fighter Group



2. Transition to Scaled-Agile Systems Engineering at Lockheed Integrated Fighter Group: Configurations, Costs



Information Debt: Balance Sheet Model of Learning



System 2 Learning Observed: Explicit System 1 Patterns as Balance Sheet Assets

Platform architectures increase agility by rapidly lowering information debt earlier.







Where are the pattern assets accumulated? ASELCM human or other learning processes, learned assets, and their uses

3. Agile SE Process for Centralized SoS Sustainment at Northrop Grumman





Agile trajectories in S1 Configuration Space: Optimal Control & Estimation







States, Modes, and Learning in System 2





4. Agile Hardware/Firmware/Software Product Line Engineering at Rockwell Collins





Product line family issues ultimately include the minimal system model issues (Illustrative examples for generic radio systems)



(1-channel)

(2-channel)

(1-channel)

(2-channel)

35





All ISO15288 life cycle processes are candidates for Product Line Engineering learning and configurability e.g., Test


Additional Recent INCOSE ASELCM Applications

- Advanced Manufacturing sites in commercial world
- Aero & defense engineering systems ecosystems
- INCOSE Agile Health Care Systems Conferences 2016-2018:
 - Health Care Domain ASELCM Pattern
- INCOSE/IEEE/NASA EnergyTech 2016 Conf.:
 - Critical Infrastructure Domain ASELCM Pattern
 - Power Distribution Domain ASELCM Pattern

System 2 Logical Architecture

- A well-known logical decomposition of System 2 is the ISO15288 system life cycle management process structure.
- The ASELCM Pattern can be unfolded and viewed in more than one way, so it carries the historical ISO15288 LC Management Processes along:



System 2 Logical Architecture

 <u>However</u>, the ASELCM Pattern is most often of interest to understand and improve performance related to agility, learning, and re-use of learned knowledge, so it is most commonly unfolded along a different axis, emphasizing Learning versus Executing (the latter re-using what we have already learned and don't want to learn again):









Levels of decomposition of the ASELCM Logical Architecture:



(Related SysML view)



The System 2 part of the ASELCM Logical Architecture:







Evolvability: System 3 part of the ASELCM Logical Architecture:



- Notice that System 3 manages the life cycles of the resources of System 2 that are <u>not</u> descriptions (e.g., models or model patterns) of S1—it does <u>not</u> manage the life cycles of the System 1 models or similar information about System 1.
- System 2 manages the life cycles of that information (models, etc.) describing System 1.
- Medical device example: System 3 manages the life cycle of the <u>Requirements Process</u> of System 2, but System 2 manages the <u>Medical Device</u> <u>Requirements</u>.



- Notice that System 3 manages the life cycles of the resources of System 2 that are <u>not</u> descriptions (e.g., models or model patterns) of S1—it does <u>not</u> manage the life cycles of the System 1 models or similar information about System 1.
- System 2 manages the life cycles of that information (models, etc.) describing System 1.
- Medical device example: System 3 manages the life cycle of the <u>Requirements Process</u> of System 2, but System 2 manages the <u>Medical Device</u> <u>Requirements</u>.

Domain specialties that empower System 3

- While S3's logical architecture may look a lot like S2's logical architecture, in the abstract senses of (1) "learning", (2) the ISO15288 processes, and (3) the "Vee" diagram, nevertheless . . .
- There are "domain specialty" versions of those abstract processes used for S3, because it is about life cycle management and innovation <u>of the SE</u> <u>process</u> (i.e., S2).
- This is similar to the idea that S2 may itself likewise have specializations, when S1 is a nuclear power generation station, versus an orbital satellite, versus a medical device.
- So, what are the specializations that are appropriate to S3's logical processes and information, given that S2 is an engineering and life cycle management system? ...



Working Group Partners in Progress



Primary Contact: Joe Hightower, Boeing, Gordon Shao, NIST, ASME VV50 Committee



Supporting creation of ASME Guidelines & Standards for Verification, Validation, Uncertainty Quantification of Computational Models, over their Life Cycles 51

With ASME Model V&V Committees: Model V&V Joint Activity Materials

 Supporting creation of ASME Guidelines & Standards for Managing Credibility (Model VVUQ) of Computational Models, over their Life Cycles



Primary Contacts: Joe Hightower, Boeing, Gordon Shao, NIST, ASME VV50 Committee



Model VVUQ Project Status July 2019

- Member ASME Model V&V Standards Committee: Presented related report to IW18 MBSE Workshop and IS2019 Strategic Planning sessions.
- Along with INCOSE and V4 Institute, have generated Model Characterization Pattern (MCP) extension of VVUQ Pattern, a computational model meta-framework providing a uniform wrapper of metadata connecting any science or engineering model to its intended uses (and related model VVUQ).
- Being used in INCOSE MB Transformation team to package a series of example models sampled by that team across literature
- Basis for current V4 Institute demonstration of concept projects.
- Basis of public 4 panel series, "Patterns in the Public Square", with participation by ASME, INCOSE, SAE, FDA, FAA, DoD, on issues of credible / trustable models in regulated and other public markets (at GLRC 2017, ET 2017, IS 2018, GLRC 2018)
- Member of V4 Institute, under NCDMM, concerned with increasing competency to accelerate innovation using more virtual verification and validation of systems, based on trusted models. (Others include Rolls-Royce, Johnson & Johnson, Indiana University Pervasive Computing Scientific Gateways, Notre Dame University, Microsoft, others.)₅₃

With ASME Model V&V Committees: Model V&V Joint Activity Reports





INCOSE IW2017 MBSE Workshop INCOSE IW2018 MBSE Workshop

ASME 2019 Model V&V Symposium



Don't forget: A model (on the left) <u>may</u> be used for system verification or validation (on the right!)

Data Driven Models "Black Box"

Physics Based "Internal Explanatory" Models

What is the behavior of the System of Interest, visible externally to the external actors with which it interacts?

What are the internal interactions of the System of Interest, and how do they combine to cause/explain the behavior that is externally visible as interactions with external actors?

<u>Special interests</u>: Tools and methods for discovery/extraction of recurring patterns of external behavior. Data Scientists and their newer IT tools can apply here (data mining, pattern extraction, cognitive AI tooling).



<u>Special interests</u>: The hard sciences physical laws, and how they can be used to explain the externally visible behavior of the System of Interest. Physical Scientists and models from their disciplines can apply here.

When expressed in S*Metamodel framework, the distinction and relationships of these two types of models becomes explicitly clear. It can be seen that this distinction retraces the history of the physical sciences, but with the latest tools. Remember the centuries-earlier studies of the night skies for patterns in the motion of stars and planets, followed later by the explanatory models of Newton and others.

The Model Characterization Pattern (MCP)—an S*Pattern

- A universal "wrapper" across all computational model types.
- Provides a common characterization for all models.
- Key to managing the model's entire life cycle, including but not limited to Model VVUQ.



Configurable MCP Feature Groups for Models (Computational Model's Stakeholder Requirements)



(See References for definitions.)



20 juillet 2019

V1.4.3



1. Target System

Environmen

Accelerating Innovation Effectiveness: Model-Facilitated Collaboration by Regulators, **Technical Societies, Customers, and Suppliers**

NAV INCOSE SETTING THE STANDAR 28th Annual INCOSE Delivering Systems in the July 7 – 12, 2018 International Symposium Age of Globalization Washington, DC schindel. Permission granted to INCOSE to publish and use 3. System of Innovation (SOI) Learning & Knowledge 2. Target System (and Component) Life Cycle Domain System From the INCOSE Manager for LC Managers of Target System Life Cycle Manager of **ASELCM** Pattern LC Managers Learning & Knowledge Learning Model-Based Method Manager for Target Deploying Model-Based Methods

Panel Series: Patterns in the **Public Square**

LC Manager of

Target System

Systen

Patterns

5288 processes are incl

Learned Pal

Working Group Partners in Progress





Supporting the INCOSE Agile Health Care Systems Conference (third year) & the Health Care version of ASELCM Pattern



With Health Care WG: Joint Activity Materials

 Supporting the INCOSE Agile Health Care Systems Conference (third year) & the Health Care version of ASELCM Pattern



Health Care WG Collab: Jul 2019 Status



- Supported 2016, 2017, 2018 HC Conference, including ASELCM Pattern application to a HC Industry SOI Pattern:
 - Resulted in identification of a collection of S3 and S2 issues and opportunities, including a key observation about missing gateway
 - Will participate in an "after PCAST Report" session at the IISE conference in February, 2018, to pursue this further
- Approaching generic Medical Device Pattern Uncertainty Quantification Framework, model-based on ASME VV40:
 – Workshop at FDA held Oct, 2018
- Dr. Tina Morrison, FDA, and Chair of ASME Model V&V Committee, participated in our invited panel at IS2018, "Patterns in the Public Square".

2016 Agile Health Care Systems Conference



 One session and break out group addressed the application of the ASELCM Pattern to assessing agility opportunities in the Health Care Domain:



Results of that 2016 break out group use of ASELCM Pattern:



Dots

Sticky

<u>Needs</u> for improved future agility (even if most difficult)
<u>Opportunities</u> for improved future agility (low-hanging fruit)
<u>Already accomplished</u> examples of improved agility progress (e.g., defense theater medicine, device software, etc.)

3. Health Care System of Innovation (SOI)







Working Group Partners in Progress





Patterns of collaboration in future innovation ecosystems, including illustrative content





With Tools Interoperability & Model Life Cycle Management WG: Joint Activity

 Patterns of collaboration in future innovation ecosystems, including illustrative content





TIMLM Patterns Project: Jan 2018 Status

- Model Life Cycle Management:
 - Joined ASME VV50 Standards Committee, Model Life Cycle Working Group, in 2016
 - NIST, DOE, Boeing, ICTT System Sciences, Bosch, GE, others working on a modelbased framework describing the life cycle management of models, with special emphasis on gaining and maintaining the credibility (VVUQ) of models over their life.
 - Part of this is also a model planning framework INCOSE beta product of the Patterns WG and INCOSE MBSE Transformation
- Mapping to COTS-based toolchain:
 - Demonstrated mapping of the underlying S*Metamodel underlying all S*MBSE Patterns to multiple third party COTS toolsets, including multiple SysML modeling tools, multiple PLM systems, engineering Requirements Management toolsets, etc. (steady flow of additions)
 - Part of the overall S*Patterns Reference Landscape for managing public, private, and hybrid IP



With Tools Interoperability & Model Life Cycle Management WG: Joint Activity

INCOSE MBSE Patterns Working Group

Contributions to Reference Ecosystem for Collaborative Innovation

> For Product Line Life Cycle Patterns & Configurations



V1.2.9

More WG and other partners to be added.



Project 2: Demonstration Collaborative Innovation Ecosystem, for Product Line Life Cycle Patterns & Configurations

INCOSE MBSE Patterns Working Group

Contributions to Reference Ecosystem for Collaborative Innovation

For Product Line Life Cycle Patterns & Configurations



V1.2.9

20 juillet 2019

www.incose.org/IS2019

Project Objectives

- 1. Specify, construct, and demonstrate a reference ecosystem of product life cycle tools, processes, and example content . . .
- 2. Illustrating a vision (or set of visions) of future approaches to collaboration between people and information systems, integrated across the ISO15288 system life cycle processes . . .
- 3. Leveraging the concepts of sound systems engineering, model-based representations and patterns, product line engineering, and agility in the face of risk, variability, and uncertainty . . .
- 4. Integrating the work and resources of multiple INCOSE Working Groups in related areas . . .
- 5. By providing this point of reference, accelerating the Model-Based Transformation described by INCOSE Vision 2025 and encouraged by the INCOSE Board of Directors adopted strategic objective.
Working Groups Involved

- MBSE Patterns Working Group
- Product Line Engineering Working Group
- Tools Interoperability and Model Life Cycle Management Working Group

(*) Discussed by these three WGs at INCOSE IS2019.

Patterns Working Group Contributions to this Project

- <u>ASELCM System 1 Patterns</u>: S*Pattern-based representation of engineered systems, over their life cycle, including product line patterns and specific configurations thereof. (This is system 2 work.)
- <u>ASELCM System 2 Patterns</u>: S*Pattern-based representation of the systemic patterns of (human, machine) activity characterizing System 2 collaboration over System 1 life cycles; including general patterns and specific configurations thereof. (This is System 3 work.)



ASELCM Pattern

Patterns Working Group Contributions to this Project

- <u>ASELCM System 1 Patterns</u>: S*Pattern-based representation of engineered systems, over their life cycle, including product line patterns and specific configurations thereof. (This is system 2 work.)
- <u>ASELCM System 2 Patterns</u>: S*Pattern-based representation of the systemic patterns of (human, machine) activity characterizing System 2 collaboration over System 1 life cycles; including general patterns and specific configurations thereof. (This is System 3 work.)



We expect this project will involve contributions of ideas, effort, or otherwise from multiple external sources

• Currently in very early stage, using ideas, products, information, effort from the following, with more expected to get involved over time . . .











More to follow, especially to cover ISO15288 Life Cycle Processes

System 1 Model Content

- Product Line Model S*Pattern—for Oil Filter Family Product Line:
 - And product configurations thereof, over their life cycles
- Related Manufacturing System S*Pattern—for Oil Filter Manufacturing Platform Product Line:
 - And system configurations thereof, over their life cycles
- Represented as S*Patterns and S*Models, in multiple COTS tools for model authoring, analysis, simulation, configuration management, and otherwise.

Preliminary System 1 Example Data

- Oil Filter S*Pattern:
 - Descriptive product line document samples
 - Modeled in multiple SysML modeling tools
 - Integrated with configuration agent capabilities, for creating configured
 S*Models from S*Patterns
- S*Examples of the above, in progress so far:
 - Magic Draw/CSM + Big Lever Gears
 - Enterprise Architect + Reference Configuration Agent
 - Other types of tools and information systems to follow

Working Group Partners in Progress



Interface Patterns Content Project (Ph 1) + Semantic Technologies for Systems Engineering Project (Ph 2) Ph 1 WG Project Team: Jon Torok, Frank Salvatore, Jason Sherey, Stephen Lewis Ph 2 WG Project Team: Steve Jenkins, Hans-Peter de Koning, Bill Schindel, Chris Paredis

MBSE Patterns Working Group

Interface Patterns Project: July 2019 Status

- Identified relevant subset of S*Metamodel providing a basis for S*Interface Patterns
- Have identified and framed a few interface types for initial attention, as configurable S*Interface Patterns (including initial use in ST4SE work)
- Reviewed related draft SysML 2.0 and JPL publications, and provided formal written feedback to SysML 2.0—in particular, on Interfaces, where some SysML updates are noted in direction of S*Interface metamodel.
- Gained agreement by Phase 2 (ST4SE) Team on same shared view of minimal Interface semantics.
- Team has agreed to target this and targeted this pattern for initial 2019 release.
- Begun encoding same Interface Pattern in OWL DL using Protégé tooling, for use in ST4SE phase (2) of project.
- In TPP discussion with INCOSE on whether to make INCOSE copyright owner on the open access basis sought by the team.

Current project example: Interface Patterns Project

INCOSE MBSE Patterns Working Group

Project Charter

1 Project Name: The name of the project is the <u>MBSE Interface Patterns Project</u>.

2 Project Objectives and Summary:

The objectives of project are to:

- Improve shared knowledge and more effective life cycle engineering of Interface-related aspects
 of systems, through the definition and use of Interface-related MBSE Patterns.
- Make available S*Patterns related to Interfaces, expressing common configurable modeled aspects of systems, at different levels of abstraction:
 - a. Most abstract: The S* Interface Pattern for all interfaces (S*Metamodel level)
 - b. Domain specific or technology specific S*Interface Patterns
 - Organized into a library illustrating the propagation upward and downward of modeled aspects at different levels of abstraction/specificity
 - d. Suitable for use and support of targeted life cycle tasks (e.g., generation of Interface Control Documents, etc.)
 - e. Suitable as guiding examples for other domains or technologies not directly addressed
- 3) Consistent with the Patterns Working Group precepts of:
 - Seeking the simplest model representations necessary for practical use in targeted domains, having differing demand levels and expectations
 - b. Maintaining portability and mappings across different modeling languages, tools, and information systems, as these continue to mature and evolve, and demonstrating that capability
 - c. MBSE Patterns must be PBSE configurable for specific instances
 - Interface Patterns should connect to the larger System Pattern representation that is the scope of the Patterns Working Group
- 4) Informed by the history of interface engineering across domains, the perceived current and future needs and priorities of the engineering community, and related efforts underway across different INCOSE and external working groups, standards bodies, trade groups, enterprises and institutions, and other communities of interest.

3 Project Deliverables:

- 1) General S*Interface Pattern (S*Metamodel level)
- 2) Targeted domain specific or technology specific S*Interface Patterns, to be identified
- 3) Library organization of these patterns, based large scale pattern structures to be explored
- 4) Demonstrations on targeted toolsets, modeling languages, and information systems, including generation of targeted priority views, documents, or extracts useful in the system life cycle
- Joint deliverables with other working group projects (e.g., the Innovation Collaboration Ecology Demonstration Project)
- 6) Specific interface examples and teaching or educational materials.
- 7) Means of access to the Deliverables.

4 Project Team:

Jonathan Torok, NSWC Crane, jonathan.torok@navy.mil Frank Desalvo, Engility Corp., <u>Frank.Salvatore@engilitycorp.com</u> Jason Sherey, ICTT System Sciences, <u>sherey@ictt.com</u> Bill Schindel, ICTT System Sciences, <u>schindel@ictt.com</u>

5 Project Schedule:

Schedule, including meetings, milestones, and overall is to be determined by the team. It is suggested that key milestones include INCOSE IS and IW events, along with regular periodic meetings and deliverables.

6 Project References:

Project web site:

http://www.omgwiki.org/MBSE/doku.php?id=mbse:patterns:interface_patterns team#interface_patterns team

See other references listed on the project web site.

Current project example: Interface Patterns Project

INCOSE MBSE Patterns Working Group

institutions, and other communities of interest.

Project Deliverables:
 1) General S* Interface Pattern (S*Metamodel level)

4) Informed by the history of interface engineering across domains, the perceived current and future needs and priorities of the engineering community, and related efforts underway across different INCOSE and external working groups, standards bodies, trade groups, enterprises and institutions, and other communities of interest. in in relieve to Sweden the relieve to the second of systems, through the definition and use of Interface-related MBSE Patterns. Frank Desalvo, Engility Corp., Frank Salvatore@engilitycorp.com 2) Make available S*Patterns related to Interfaces, expressing common configurable modeled Jason Sherey, ICTT System Sciences, sherey@ictt.com aspects of systems, at different levels of abstraction: Bill Schindel, ICTT System Sciences, schindel@ictt.com a. Most abstract: The S* Interface Pattern for all interfaces (S*Metamodel level) b. Domain specific or technology specific S*Interface Patterns c. Organized into a library illustrating the propagation upward and downward of modeled 5 Project Schedule: aspects at different levels of abstraction/specificity Schedule, including meetings, milestones, and overall is to be determined by the team. It is suggested d. Suitable for use and support of targeted life cycle tasks (e.g., generation of Interface that key milestones include INCOSE IS and IW events along with regular periodic meetings and Control Documents, etc.) deliverables. e. Suitable as guiding examples for other domains or technologies not directly addressed 3) Consistent with the Patterns Working Group precepts of: a. Seeking the simplest model representations necessary for practical use in targeted 6 Project Referen domains, having differing demand levels and expectations Project web site: b. Maintaining portability and mappings across different modeling languages, tools, and ors/MRSE/doku.obo?id=mbse:patterns:interface_patterns_team#interface_patterns_team information systems, as these continue to mature and evolve, and demonstrating that ee other references listed on the project web site. capability c. MBSE Patterns must be PBSE configurable for specific instances d. Interface Patterns should connect to the larger System Pattern representation that is the of the Patterne Working Grou We are interoperating with the OMG 4) Informed by the history of interface engineering across domains, the perceived current and future needs and priorities of the engineering community, and related efforts underway across SysML 2.0 effort, among others different INCOSE and external working groups, standards bodies, trade groups, enterprises and

Current project example: Interface Patterns Project

Project Workstreams:

- 1. Identify interface aspects of the S*Metamodel (the most abstract interface pattern)
- 2. Create library of interface patterns of different types (specializations of 1) showing techniques in mechanical, communication, visual, etc.
- 3. Identify queries and views that are interface-based (e.g., ICD, etc.), what metadata should appear in each of these.
- 4. Identify interface-oriented tasks, activities in the engineering life cycle (the reasons we are doing this project)
- 5. Down the road, issues of governance of the resulting patterns, their life cycles
- 6. Tactical level tool specific items, not necessarily all interface-oriented, along with mappings to SysML or specific tools

Discussion of S*Interface System of Access (SOA) Semantics

Interface Patterns Project Meeting 06.30.2017

Purpose of Following Material

- 1. The purpose of this material is to define a question, and propose an answer to it, concerning the underlying nature and meaning of one aspect of Interfaces.
- 2. This subject is about the underlying nature of interfaces, and not about any specific modeling language or notation.
- 3. This discussion therefore uses some basic concepts from the S*Metamodel description of Interfaces, not specific to any modeling language, notation, etc.
- 4. If we agree on the question and answer proposed here, then a follow-up action would be to agree on how to map it into SysML representation.
- 5. Trying to answer (4) before (1) (3) seems to lead to confusion of what are the underlying issues versus language-specific representation issues.

General Setting

 Consider two interacting systems, exchanging at least one Input-Output (e.g., a Force, Energy Flow, Mass Flow, or Information), during Interaction D:



Figure 1: (Exact notation used not important to this discussion)

- In certain (important to identify) circumstances, we need to represent Interfaces involved in Interaction D.
- No matter what (graphical or other) modeling language or notation is used, the S*Metamodel tells us that an Interface is an association of:
 - A System, which "has" the Interface;
 - A (set of) Input-Output(s), which "pass through" the Interface;
 - A (set of) Interaction(s), which describe "behavior at the Interface;
 - A System of Access (SOA), providing the interaction "medium":



Figure 2: (Exact notation used not important to this discussion)

- However, there is a subtle inconsistency in the transition between Figure 1 and Figure 2 above:
 - Figure 1 and Figure 2 imply that the scope of "System A" must have changed between the two diagrams, . . .
 - Because, System A in Figure 2 can interact with an external-looking SOA Z, but . . .
 - System A in Figure 1 implies that the scope of System A is such that it can interact directly with System B.



Figure 3: (Exact notation used not important to this discussion)

- The problem here is that even intended "neutral" notations can be specific enough to mislead us, or create ambiguities.
- The real problem is that, independent of notation, the System of Access by definition has larger scope than Figure 2 implied:



Figure 4: (Exact notation used not important to this discussion)

• Part of the scope of the System of Access for two interacting systems must necessarily be within the two interacting systems . . .

- So, to avoid conflicting or ambiguous definitions of the scope of System A, we have to recognize a slightly larger system, shown in Figure 5 as System A'
- The additional scope adds the SOA role shown here as SASOA:



Figure 5: (Exact notation used not important to this discussion)

- The foregoing discussion simply reminds us that any system which we claim "has" an interface must include (inside it) the behavioral (SOA) role(s) necessary to support it (SASOA in Figure 5).
- And, if we model a system that "does not have" any interface (or does not have it "yet"), then we should not (later, or otherwise) see the same system boundary name and claim that it does have an interface—because the behavior boundary is different (System A versus System A' in Figure 5.)

Implications for any Specific Language

- The above implies that, when we get ready to map to SysML or any specific modeling language/notation:
 - No matter what notation convention is used to show an Interface on a system boundary, applying it must mean that the named system includes the roles to support the interface; and . . .
 - When we show interacting systems that are not shown as having Interfaces, then those named system boundaries should not (even later in a design process) carry the <u>same name</u> as a system boundary that <u>does</u> have an interface.
- That is, System A is not System A':
 - System A' can show an Interface on its boundary (by whatever notational means is selected)
 - System A should not show any Interface on its boundary, but simply be shown as exchanging I/O with System B.

Valid Combinations



Not Valid Combinations



Figure 6: (Exact notation used not important to this discussion)

Working Group Partners in Progress



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Primary Contact: Ed Carroll, Sandia Laboratories

A stronger foundation for information in systems engineering practice.



IFSR 2018 Conversation, Linz, Austria

- Patterns WG participated in International Federation for Systems Research (IFSR) "Conversation" event April 13-18, 2018:
 - Organized by Ed Carroll, Sandia Laboratories
 - Seeking a stronger foundation for data-driven systems engineering
 - Very related to ASELCM Pattern, Model VVUQ Pattern, Systems Phenomenon Pattern
 - Based on results, the team published "MBE Manifesto", exhibited at IS2018, Pentagon, other conferences—

http://www.omgwiki.org/MBSE/lib/exe/fetch.php?media=mbse: deix:mbe_manifesto_uur_final_180611b_.pdf 95

Working Group Partners in Progress





Primary Contacts: James Martin, David Rousseau

S*Interactions & S*Patterns as a basis for a hard science of systems, in support of stronger foundation for SE.



SSWG Collaboration Status Jul 2019

- Presented invited session to IW2018 SSWG, on System Phenomenon Pattern as the existing basis for the domain-specific hard sciences (mechanics, chemistry, et al)
 - Related INCOSE paper publication on System Phenomenon, IS2017.
 - Related INCOSE Fellows session at IS2019.
- Summary: Some systems people seem to be asserting there is a wonderful theory of systems not yet discovered. We assert that there is a wonderful theory of systems already discovered by the pioneers of physical sciences and mathematics, but it is being overlooked by some of the systems community.
- Using well-established existing frameworks from Hamilton (principle of stationary action, leading to fundamental equations at root of each physical science discipline), Noether (previous follows from symmetries, leading to conservation laws and emergent parameters), and later contributors.
- To participate in Oct, 2019, INCOSE EMEA System Summit and FuSE Session there.

26th Annual INCOSE International Symposium (IS 2016) Edinburg, Scotland, UK, July 18-21, 2016

Got Phenomena? Science-Based Disciplines for Emerging Systems Challenges





1 Title: Pattern-Based Systems Engineering (PBSE), Based On S*MBSE Model

his document summarizes Pattern-Based Systems Engineering (PBSE) Methodology, a form of MBSE based on use of the S*Metamodel. In this approach, re-usable, configurable S*Models (which are MBSE models conforming to the S*Metamodel) are created, then used and re-used across a range of different system configurations or family members, and improved over time as the point of distillation of earning. These re-usable, configurable S*Models are called S*Patterns to emphasize their recurring u and are model-based substantial extensions of earlier, pre-MBSE engineering patterns.

As shown in Figure 1, methodologies for systems engineering are concerned with both (1) th engineering process and (2) the information that is consumed and produced by that process. In comparison to a strong historical systems engineering emphasis on process, this methodology incre the relative emphasis on the information passing through that process, with favorable impacts on process outcomes. That information is in the form of explicit MBSE system models of stakeholder value requirements, design, risk, and other aspects, comparable in many aspects to other MBSE nethodologies (Estefan 2008), but also strengthened (by the S*Metamodel) in certain areas, and compatible with contemporary modeling languages and tools. The emphasis on that information is or scription of the engineered system, not the system of engineering:



enzineering patterns were not explicit MBSE models), expansion of pattern scope to whole system amilies, platforms, and domains (as opposed to smaller-scale localized patterns), and foundation on ronger MBSE metamodel to express systemic phenomena critical to eng ion to scientific understanding of systems ph

PBSE Extension of MBSE-Methodology Summary V1.5.5A

ICTT System Sciences schindel@ictt.com



Future Projects of Interest to Attendees:

- Current and Future projects
- PBSE Infrastructure
- Open discussion







Patterns WG Planning and Support

- Future potential PWG Projects:
 - Depends on your interest to work on them
 - Existing interactions with partners
 - Others that our members have mentioned in the past:
 - Support for deliverables of the INCOSE MBSE Transformation Lead Team
 - Additional targeted system application domain patterns
 - Targeted science domain patterns
 - ISO 15288 Implications of PBSE
 - PBSE support for COTS Tools and Information Systems
 - Visualization
 - PBSE Implementation strategies & roadmaps, scenarios
 - PBSE contribution to SEBoK
- Interest in these or other projects
- Open Discussion



Mackinac, MI, 2016.

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