

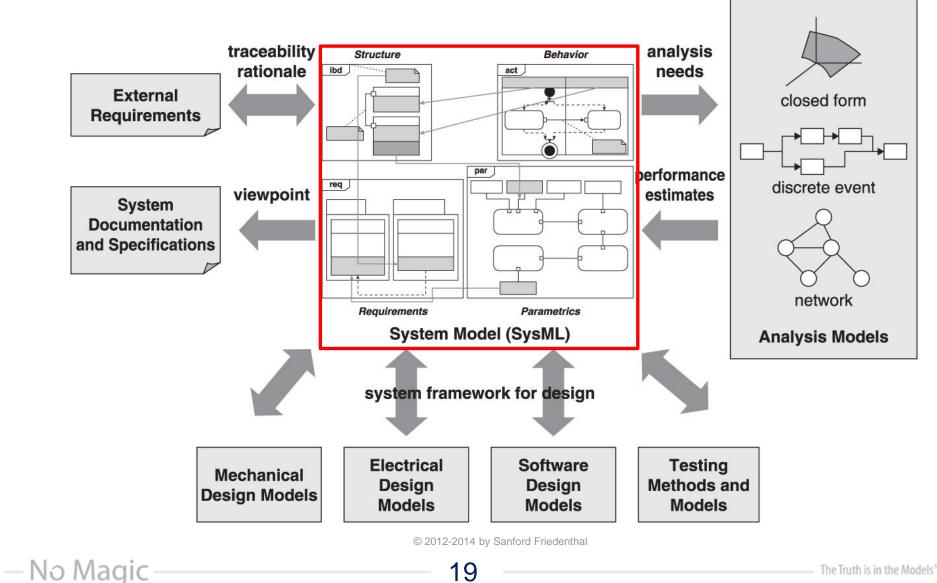
November 2, 2016

## Model Based Systems Engineering with MagicGrid

No Magic, Inc.



#### System Model as an Integration Framework - Need for Ecosystem

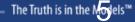


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# The modeling language is just the language, and must be combined with a methodology to be useful





## **Need for a Method/Framework**



#### This opens discussions of:

- $\checkmark$  how to structure the model
- $\checkmark$  what views to build
- $\checkmark$  which artifacts to deliver
- $\checkmark$  and in what sequence

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## Every company deals with the same issue differently. Some use:

- defense architecture frameworks: DoDAF, NAF, MODAF
- MBSE methods: OOSEM, Harmony, SYSMOD, FAS; however, saying there is no need for an architectural framework just doesn't work.

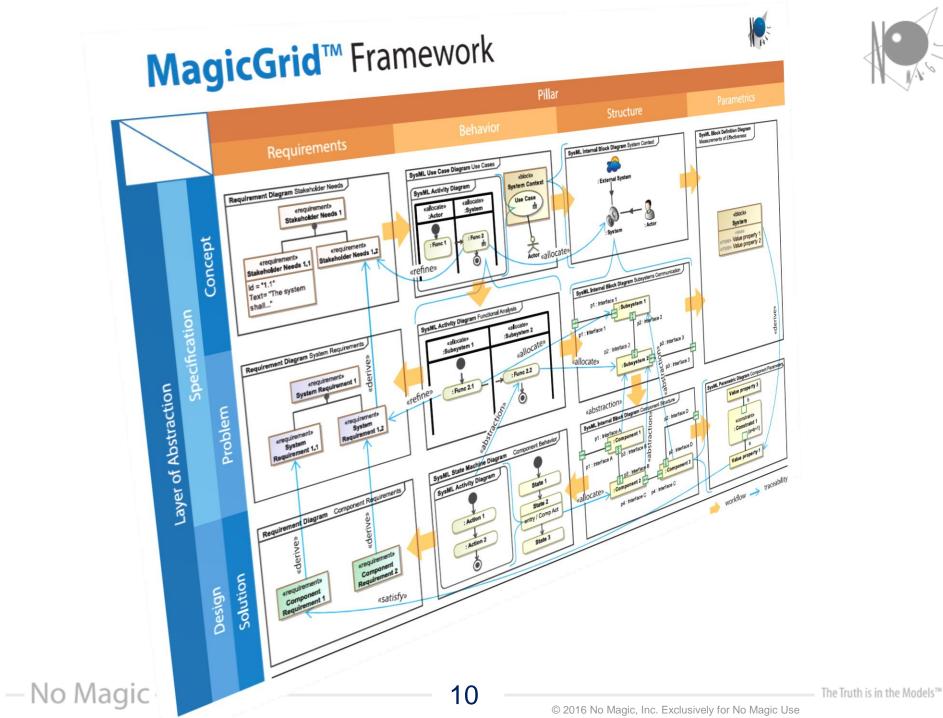
You always end-up using an architecture framework whether you want one or not, or whether you intend to or not

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	Pillar								
			Requirements	Behavior	Structure	Parametrics			
straction	Specification	Concept	Stakeholder Needs	Use Cases	System Context	Measurements of			
Layer of Abstraction	Specif	Problem	System Requirements	Functional Analysis	Logical Subsystems Communication	Effectiveness			
	Design	Solution	Component Requirements	Component Behavior	Component Structure	Component Parameters			



## MagicGrid - Problem Domain Definition

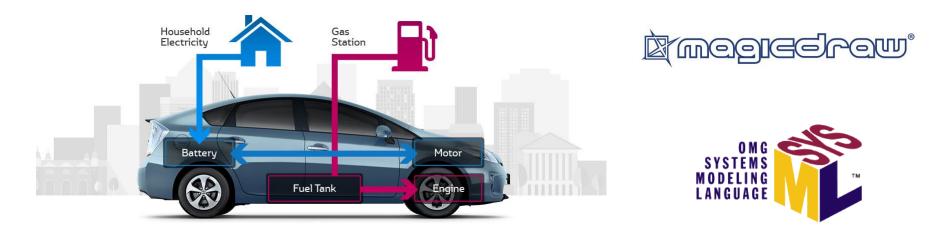


		Pillar							
		Requirements	Behavior	Structure	Parametrics				
traction	Concept	C1 Stakeholder Needs	C2 Use Cases	C3 System Context	C4-P4				
Layer of Abstraction	Problem	P1 System Requirements	P2 Functional Analysis	P3 Logical Subsystems Communication	Measurements of Effectiveness				
	Solution	<b>S1</b> Component Requirements	<b>S2</b> Component Behavior	S3 Component Structure	<b>S4</b> Component Parameters				

## **Case Study of Hybrid Automobile**

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- The Hybrid Automobile case study follows the MagicGrid approach to describe the concept and problem of a hybrid plug-in gas/electric powered vehicle
- The model of the case study is based on SysML 1.4 and created with MagicDraw CASE tool



#### **Stakeholder Needs**

		Pillar							
		Requirements	Behavior	Structure	Parametrics				
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Layer of Abstraction	Problem	P1 System Requirements	P2 Functional Analysis	P3 Logical Subsystems Communication	Measurements of Effectiveness				
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#### **Stakeholder Needs**



- The cell represents information gathered from all the stakeholders of the system
- It includes primary user requirements, government regulations, policies, procedures, etc.
- The later refinements in the model make these stakeholder needs structured and formalized

#	🔺 Name	Text
1	R SN1 Environmentally friendly	The vehicle should produce less harmful impacts to the environment than vehicles running on gasoline or diesel.
2	SN2 Charging	
3	R SN2.1 Regenerative braking	The vehicle should be charging while braking.
4	R SN2.2 Plug-In charge	I want to plug the vehicle into my house current and charge it.
5	R SN2.3 Quick charge	I want to charge the vehicle in 30 minutes and drive <u>at least</u> 90 km.
6	R SN3 Electric-only propulsion	The vehicle should have electric-only propulsion mode.
7	R SN4 Distance on full charge (Electric-only propulsion)	The vehicle should drive <u>at least</u> 120 km on electric-only propulsion mode.
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		Requirements	Behavior	Structure	Parametrics				
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	Solution	S1 Component Requirements	S2 Component Behavior	S3 Component Structure	<b>S4</b> Component Parameters				

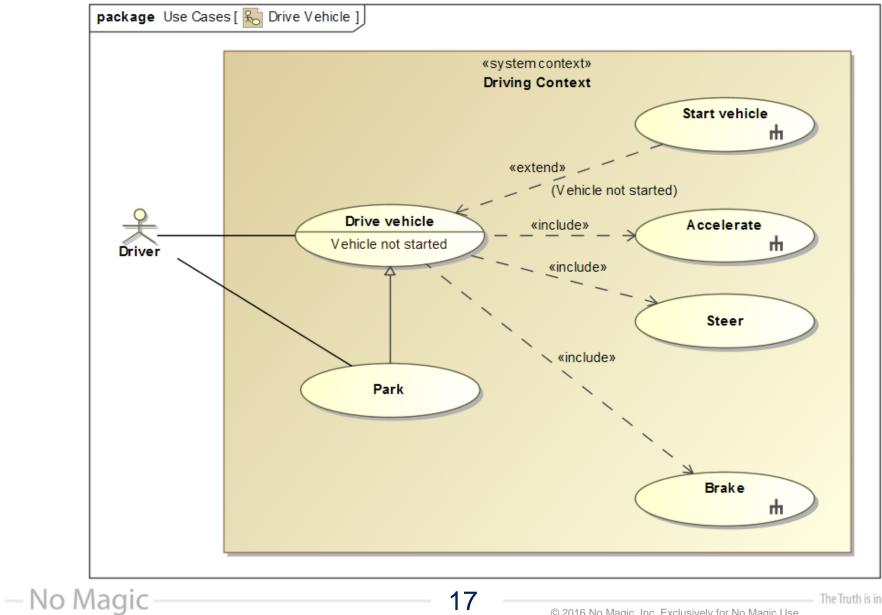
#### **Use Cases**



- Functional use cases that provide measurable value to the user
- Definitions of system contexts, wherein these use cases are performed
- Use case scenarios on how the system interacts with the user in the form of action/event flows

#### **Use Cases**





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## System Context

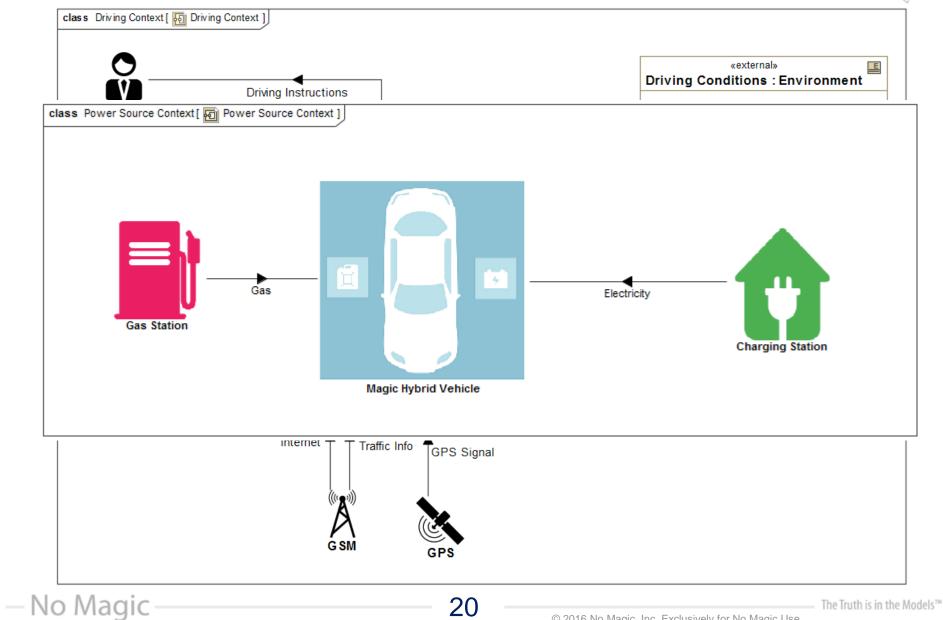
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- Shows how the system interacts with the actors, external and internal environment
- System context is modeled in the high level of abstraction
- The purpose of this cell is to **identify high level interfaces** needed for the system to communicate with its environment

#### System Context





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## **Measurements of Effectiveness (MoEs)**



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## **Measurements of Effectiveness (MoEs)**



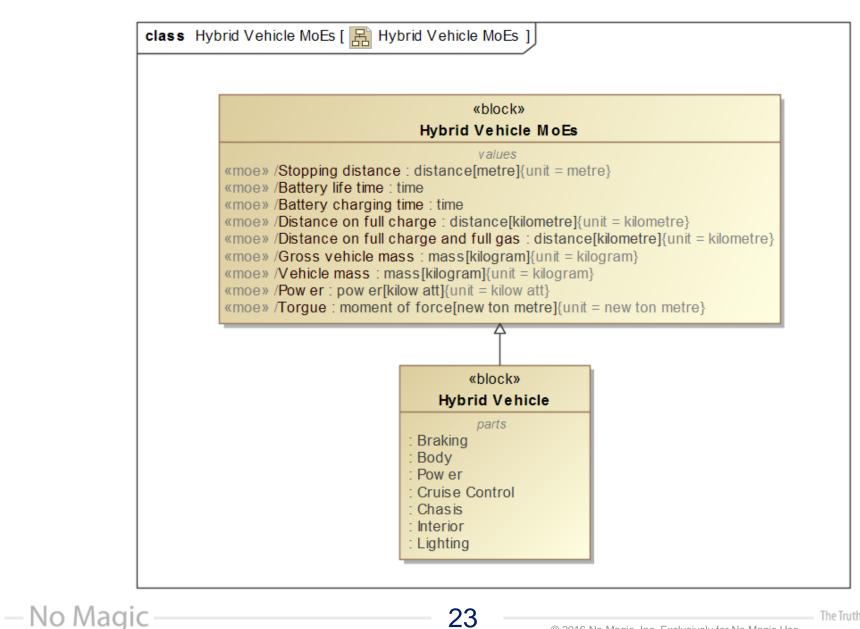
- Measurements of Effectiveness (MoE) are a traditional term widely used in systems engineering and describing how well a system carries out a task within a specific context
- Represents non-functional stakeholder needs or objectives for the system expressed in numerical format

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 In this abstraction layer it serves as the high level key performance indicators that would be automatically checked when the Solution layer is specified

#### **Measurements of Effectiveness (MoEs)**

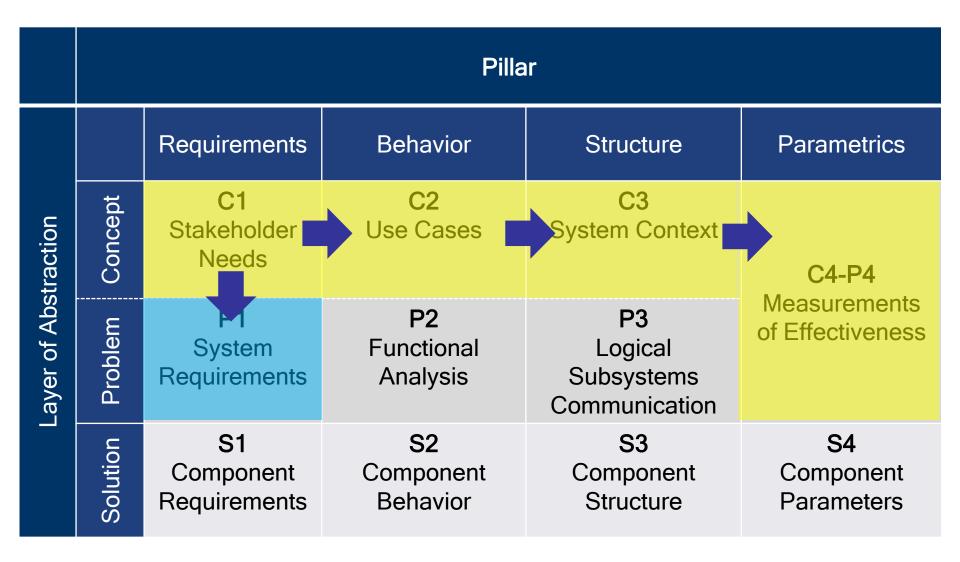




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## System Requirements



## System Requirements

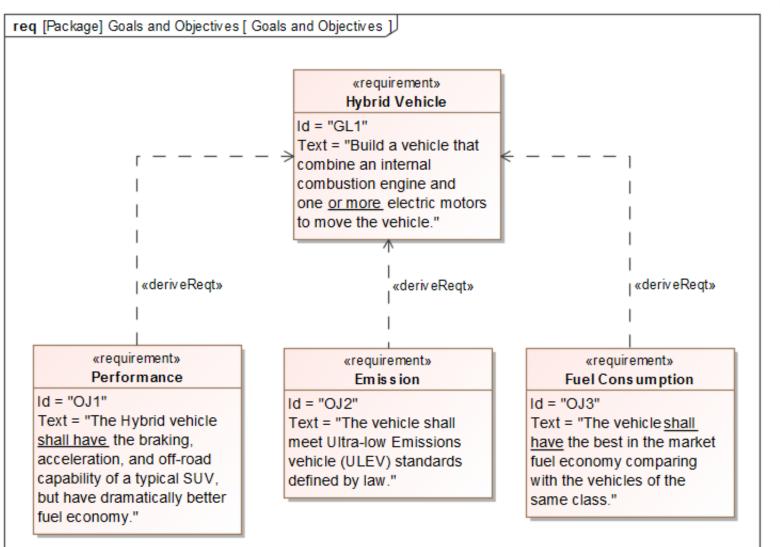


- Goals are long-term and global statements that explain what systems engineers' want to achieve and objectives define specific, quantifiable, timesensitive strategies or implementation steps to attain the identified goals
- The goal and objective texts should follow agreed guidelines or standards

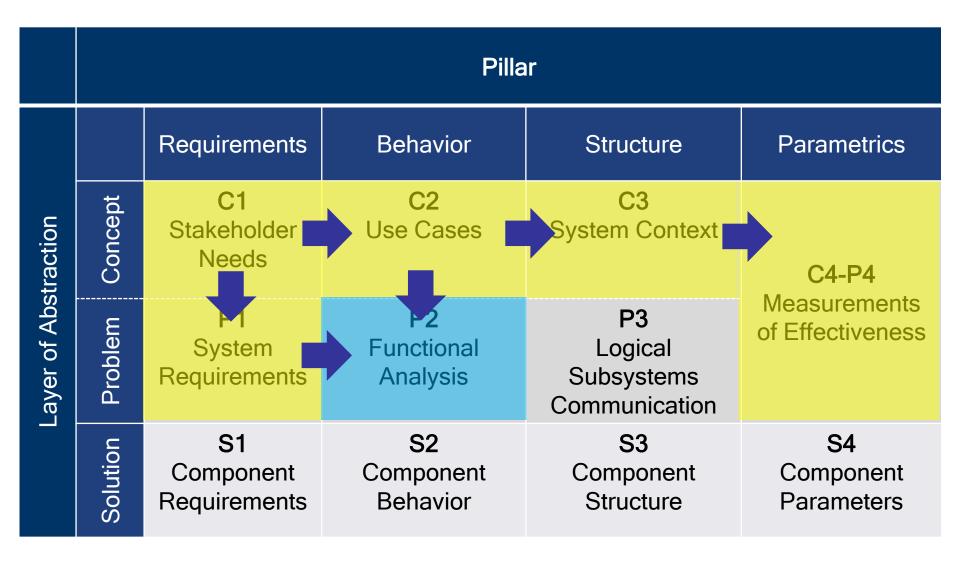


#### System Requirements

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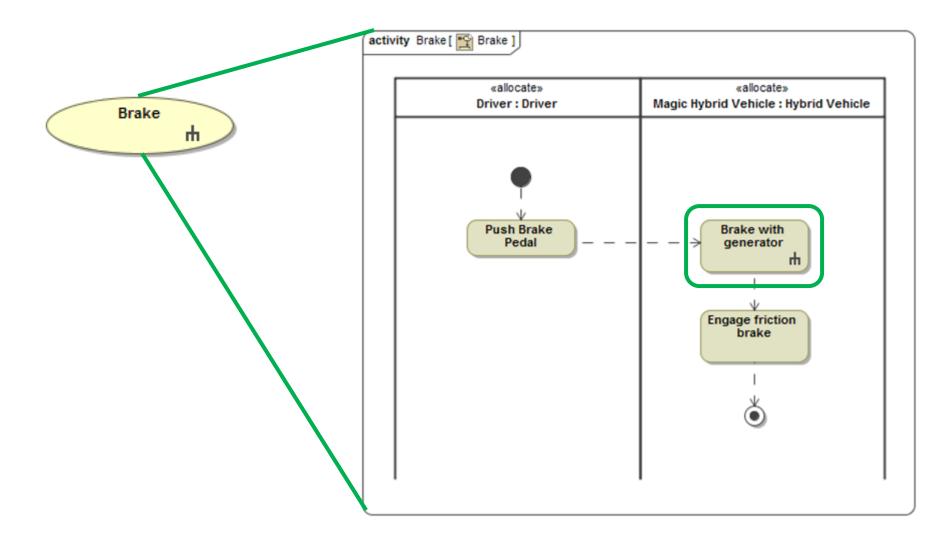


- Continuation of functional use case analysis, where focus is internal system functions in some of the techniques known as processes
- Action flows definition requires and stimulates the identification of logical subsystems

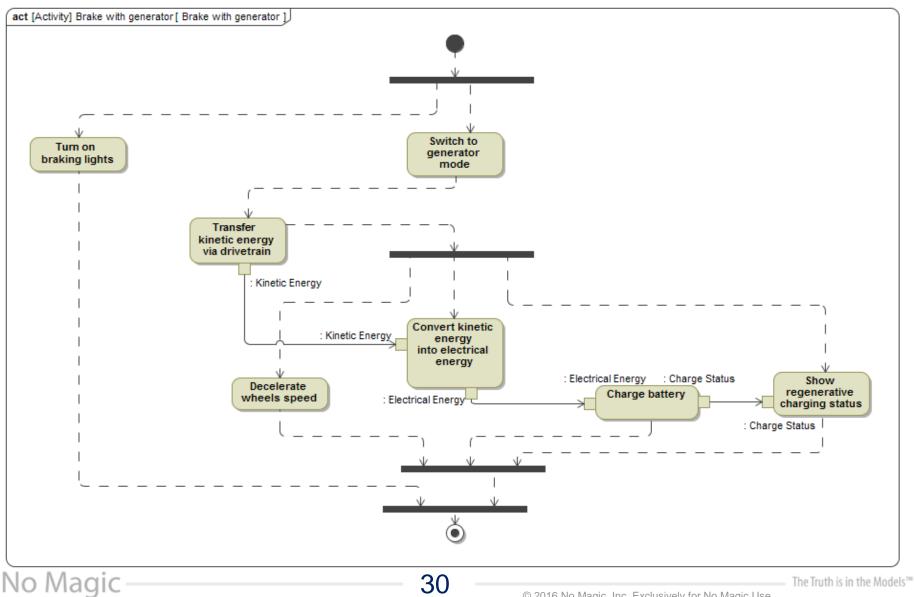


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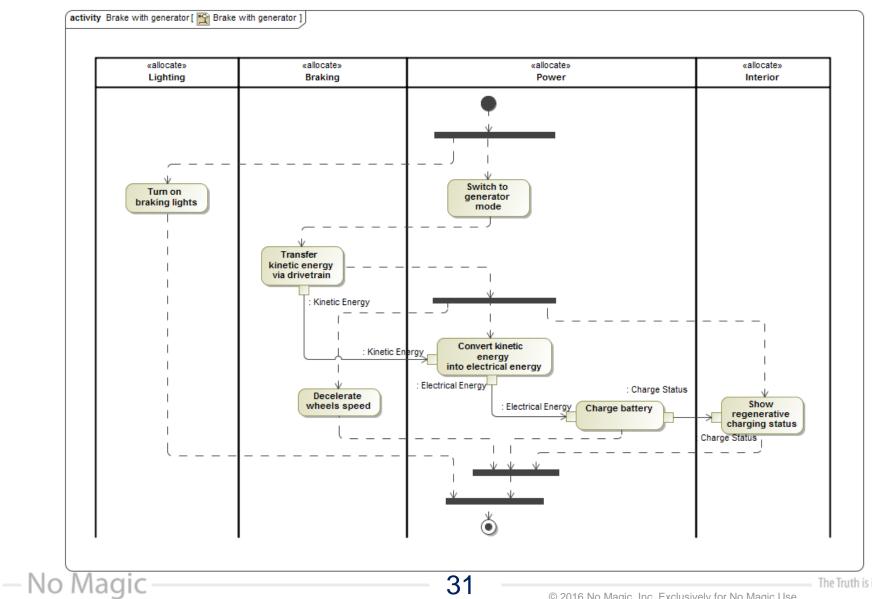






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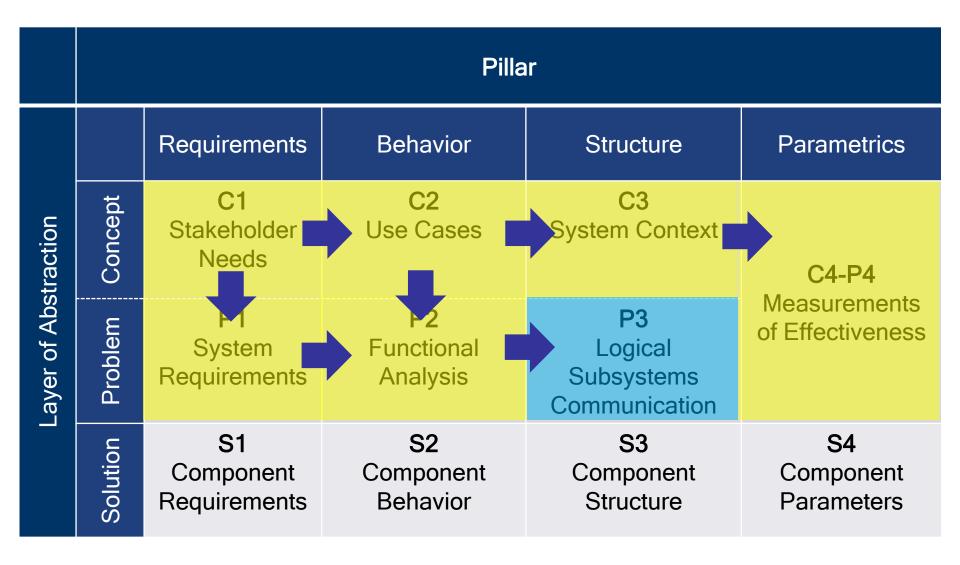




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## **Logical Subsystems Communication**



## **Logical Subsystems Communication**



- Identified logical subsystems, based on the control and resource flows captured in the functional analysis model, are connected with one another in terms of logical interfaces
- Logical interfaces are identified and defined

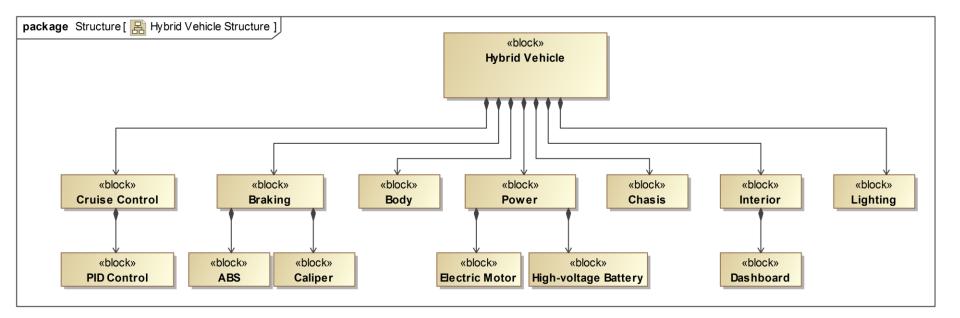
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• Interface control documents (ICD) can be generated



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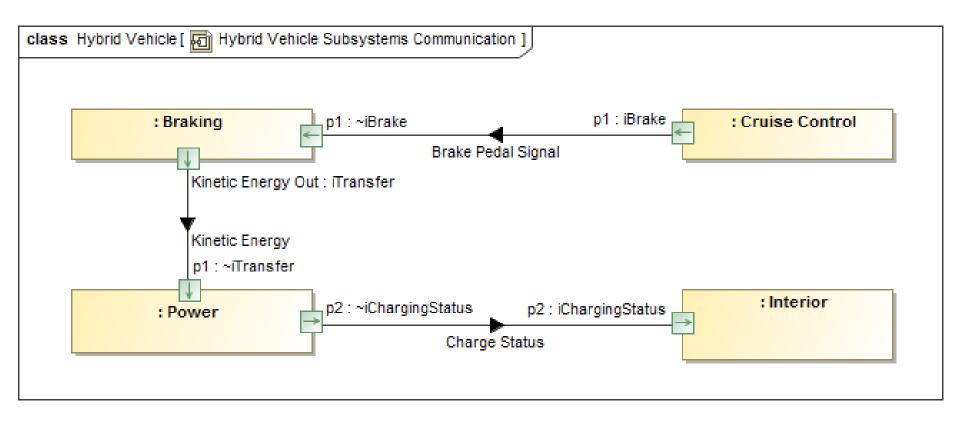


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## **Logical Subsystems Communication**

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#### **Magic Grid: Solution**

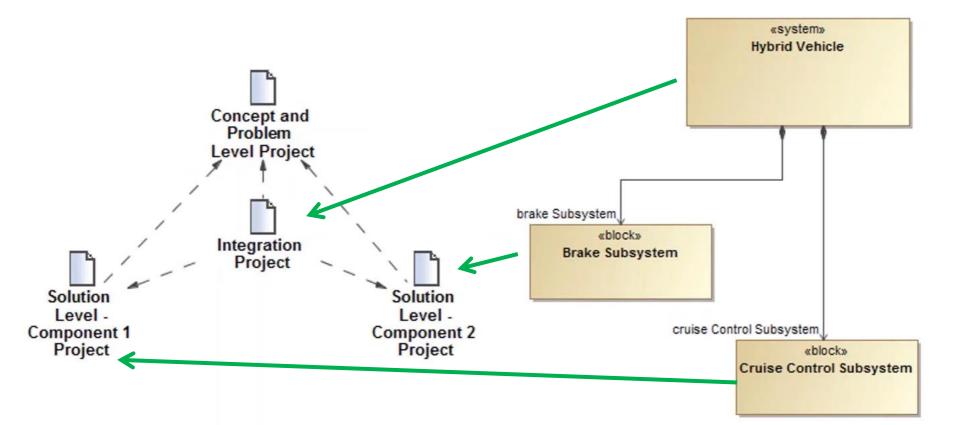
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	Pillar							
		Requirements	Behavior	Structure	Parametrics			
	System	System Requirements	System Behavior	System Assembly	Measurements of Effectiveness (MoEs)			
Solution	Subsystem	Subsystem Requirements	Subsystem Behavior	Subsystem Assembly	MoEs for Subsystems			
	Component	Component Requirements	Component Behavior	Component Assembly	Physical Component Characteristics			
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#### **Solution Project Structure**

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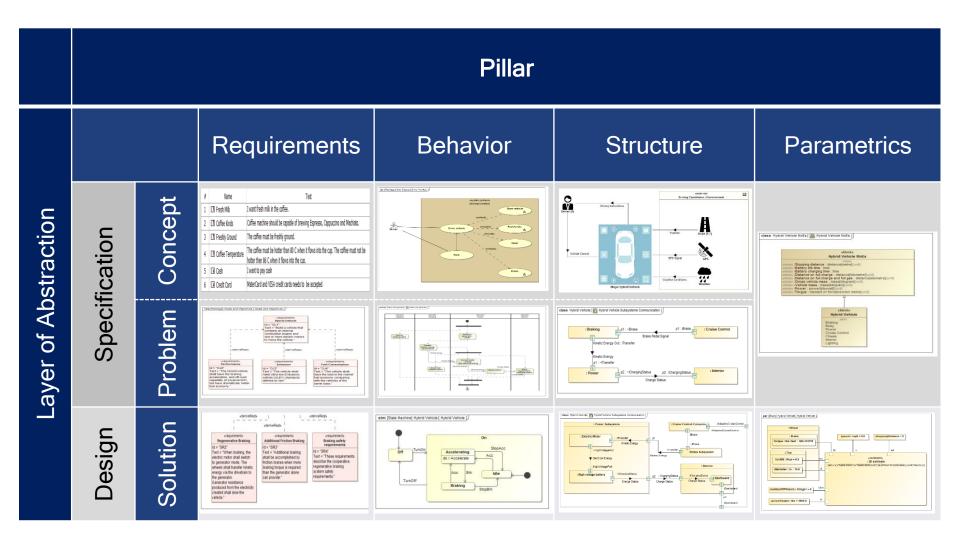




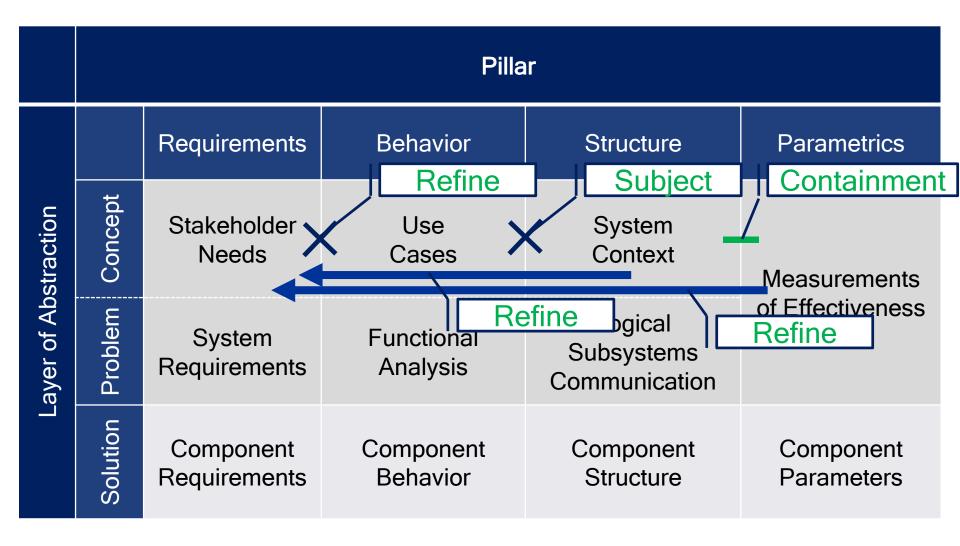
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## MagicGrid (2)





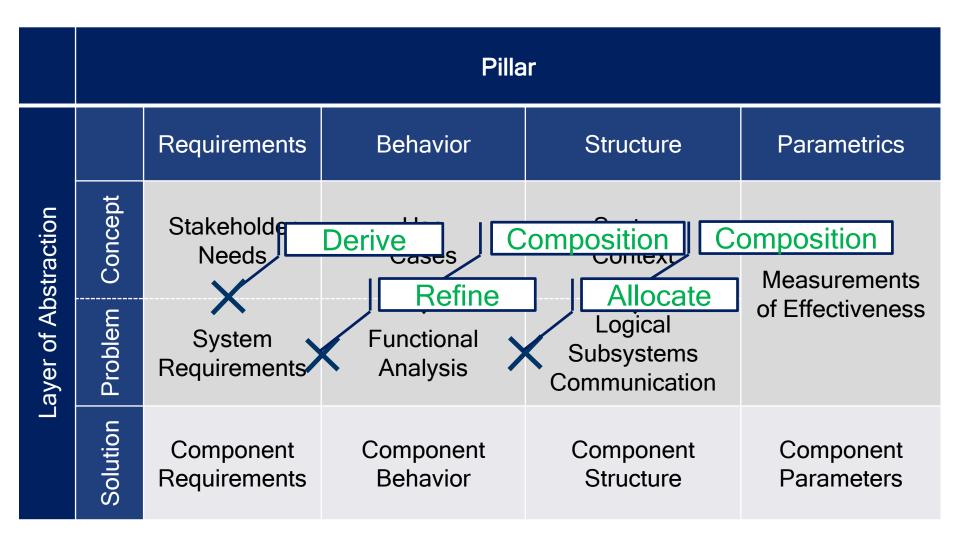
## **Traceability - Concept**



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#### **Traceability - Problem**



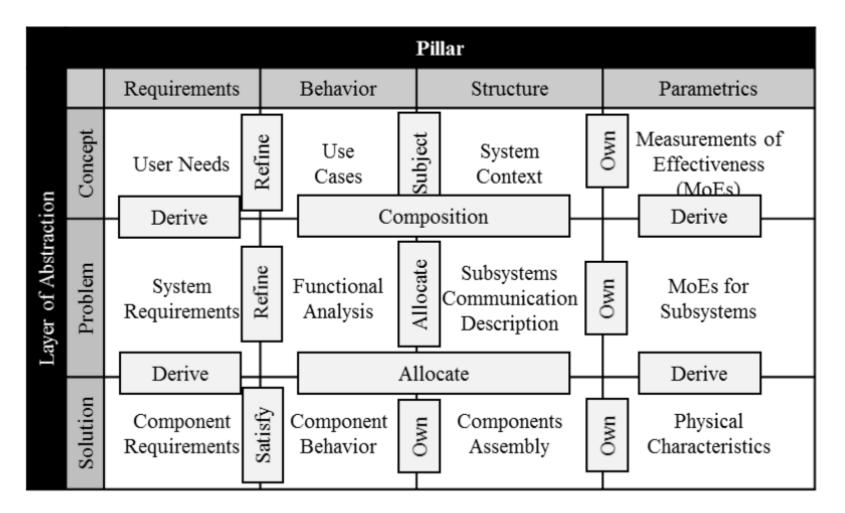
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#### Traceability

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#### **Conclusions**



- **MagicGrid** proposes a simplified framework
  - Clearly defines the modeling process ۲
  - Reveals what models should be produced going from the highest to the ۲ lowest abstraction layers of the system analysis and design
  - Gives rules for managing relations among these layers ۲
- Successful adopted on real-world projects

		Pillar				
		Requirements	Behavior	Structure	Parametrics	
traction	Concept	C1 Stakeholder Needs	C2 Use Cases	C3 System Context	C4-P4	
-ayer of Abstraction	Problem	P1 Goals & Objectives	P2 Functional Analysis	P3 Logical Subsystems Communication	Measurements of Effectiveness	
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#### **Questions and Answers**

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