



Digital Engineering Information Exchange Working Group (DEIXWG): Product Descriptions & Next Steps

John H. Coleman, Ph.D.

DEIX WG Chair

John.Coleman@Engility.com

Engility Corporation

Chris Schreiber

DEIX WG Co-Chair

Chris.Schreiber@LMCO.com

Lockheed Martin Corporation

Frank J. Salvatore

DEIX WG Co-Chair

Frank.Salvatore@sEngility.com

Engility Corporation

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Digital Engineering Information Exchange Encyclopedia (DEIXPedia)

The project, the need, and the product

John H. Coleman, Ph.D.

DEIX WG Chair

John.Coleman@Engility.com

Engility Corporation



The Product Development Project: Digital Engineering Information Exchange Encyclopedia (DEIXPedia) Project Lead: John Coleman



- **The Effort:** Develop DEIX Encyclopedia
 - **IDENTIFY:** Based on usage in digital engineering /MBSE literature
 - **DESCRIBE:** Sufficiently describe thematic topics, NOT words or phrases
 - **ACCEPT:** Achieve community acceptance
 - **EVOLVE:** Improve thematic topics as community's thinking evolves
 - **ADOPT:** Monitor adoption of thematic topics
- **Need Volunteers for Encyclopedia Products:**
 - **EXPERTS/WRITERS** to provide content and write encyclopedia entries
 - **TECH-EDITORS** to ensure consistency of formatting, grammar, and structure
 - **PEER-REVIEWERS** to agree that the entries accurately reflect current thinking & use

For More Information Go To OMG MBSE Wiki:
<http://www.omgwiki.org/mbse/doku.php>



The Need for DEIXPedia



- No majority agreement on common concepts in the digital engineering community
- Challenges with current concepts
 - **TOO MANY** variations of DEIX thematic topics in use
 - **UNOFFICIAL** descriptions of DEIX thematic topics
 - **CONFUSION** with thematic topics borrowed from other fields
 - **DISAGREEMENT** on proper application thematic topic names

Product Description: The DEIXPedia

- Think “Wikipedia” or Online Encyclopedia
- Entries are 500 to 1,000 words – 1 to 2 pages
- Description of Encyclopedia Article
 - Provides in-depth explanation of thematic topics
 - Extensive explanation of Digital engineering topics
 - A place for community critiques & consensus of topics as they evolve
- Notional Outline for Encyclopedic Entry

<ul style="list-style-type: none"> • Concise Definition • The Concept Details • Common Usage 	<ul style="list-style-type: none"> • Examples • Similar Concepts • Related Terminology • References
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Digital Artifact

Concise Definition

A digital artifact is any combination of professional data, information, knowledge, and wisdom (DIKW) expressed in digital form and exchanged within a digital ecosystem.

The Concept

A digital artifact is any combination of professional data, information, knowledge, and wisdom (DIKW) expressed in digital form and exchanged within a digital ecosystem. During an exchange, the originator’s digital form of DIKW remains intact and is interpretable by the recipient. Professionals and tradespersons create digital artifacts when they produce DIKW in, or convert items to, digital forms with the aid of digital technologies. The digital artifact encodes data, behaviors, attributes, or properties that software applications use to retrieve and display the digital forms of professional DIKW.

Explanation

Many professional disciplines create, store, and display a variety of their DIKW to share with large numbers of stakeholders by way of numerous digital technologies. Thus, there are uncountable ways to express the unique combinations of multidisciplinary DIKW, stakeholders’ information needs, and digital technologies. To classify the digital expressions of professional DIKW, the Digital Engineering Community develop the concept of a Digital Artifact as the universal set of digital forms that practitioners use to express their thoughts. As a subset, there are engineering digital artifacts that are relevant and useful in conveying engineering DIKW in digital forms. Therefore, a unique combination of engineering DIKW expressed in digital form is an engineering digital artifact.

Characteristics

To distinguish the digital artifact from raw digital data with no context, the Digital Engineering Community established a set of characteristics to classify digital data as a digital artifact. The characteristics of a digital artifact are as follows:

- Resides in a digital device or system
- Human interpretable
- Machine interpretable and computational



Finite Set of Digital Viewpoint Models (DVM)

The project, the need, and the product

Frank J. Salvatore

DEIX WG Co-Chair

Frank.Salvatore@sEngility.com

Engility Corporation



The Product Development Project:
Define a Finite Set of Digital Viewpoint Models (DVM)
Project Lead: Frank Salvatore



- **The Effort:** Decide on formalisms and conventions for a generic digital viewpoint model that stakeholders can use to offer or requests for any ISO 15288.2 Review
 - **DEFINE:** The finite set of 15288.2 reviews and the critical stakeholders for those reviews
 - **DESCRIBE:** A generic digital viewpoint model with agreed formalisms and conventions
 - **MODEL:** 1 or 2 examples of digital viewpoints required for ISO 15288.2 reviews
 - **EVALUATE:** Seek comments and inputs from the broader community
 - **ADOPT:** Solicit and catalog any Digital Viewpoint Models the community creates
- **Need Volunteers for Digital Viewpoint Models:**
 - **INFORMATION & DATA MODELERS** to develop information flow models for digital viewpoints
 - **SYSTEMS ENGINEERS** to define typical sources, models, and data for MBE digital artifacts
 - **REQUIREMENTS ANALYSTS** to elicit stakeholders' requirements for ISO 15288 digital views

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The Need for DVM



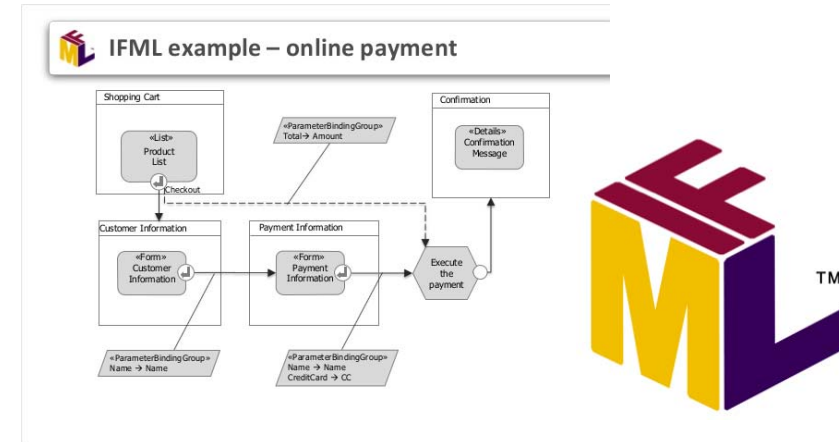
- No finite set of digital viewpoints for reviews in ISO 15288 systems engineering lifecycle standards
- Challenges:
 - **NONCOMPLIANCE:** Entities can not definitively define digital artifacts that satisfy the letter and intent of contractual obligations
 - **MISSUNDERSTANDINGS:** Non-standard descriptions of digital artifacts inhibit mutual understandings of acquirer and suppliers' needs
 - **INSUFFICIENT:** Descriptions of digital artifacts are insufficient to leverage the interactivity and collaborative capabilities of digital technology
 - **INEFFICIENT:** Cyclical conversion of digital artifacts to e-documents adds costs
 - **DISATISFACTION:** Static e-documents do not satisfy all stakeholders' diverse needs



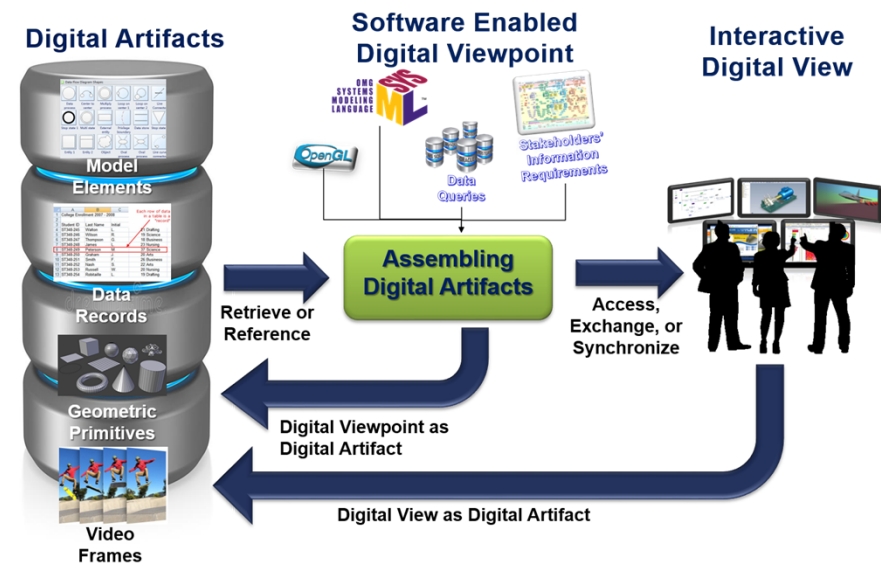
Product Description: The Digital Viewpoint Model

- Think Information Flow Models for Digital Views
- Description of Generic Digital Viewpoint Model (DVM)
 - Provides Platform independent description of generic digital viewpoint model
 - Defines formalisms and conventions for DVM
 - Serves as means to define SW Controller for Digital Views
 - For the Digital View, the DVM expresses
 - Content
 - User Interaction
 - Control Behavior
- Includes 1 or 2 Examples of Digital Viewpoint Model for 15288.2 Review(s)
- Notional Components
 - IFML Meta model
 - Interaction Flow Model
 - Domain Model
 - Viewpoints

Information Flow Modeling Language (IFML) - Notional



Digital Artifact Conversion Process





Model-centric Digital Engineering Information Exchange Model (DEIXM)

The project, the need, and the product

Chris Schreiber

DEIX WG Co-Chair

Chris.Schreiber@LMCO.com

Lockheed Martin Corporation



The Product Development Project:
Model-Centric Digital Engineering Information Exchange Models (DEIXM)
Project Lead: Chris Schreiber



- **The Effort:** Create a reference model for exchanging information in a model-centric engineering ecosystem
 - **DESCRIBE:** The formalisms and conventions for exchanging model-centric digital artifacts
 - **IDENTIFY:** The models commonly or universally exchanged between entities and roles within the digital engineering ecosystem
 - **DEFINE:** The characteristics and attributes of models commonly or universally exchanged
 - **MODEL:** The exchange of model-centric digital artifacts that supports a generic engineering ecosystem
 - **SHARE:** The models with the broader community
- **Need Volunteers for Encyclopedia Products:**
 - **ENTERPRISE SYSTEM MODELERS** to develop information exchange in an enterprise of enterprises model
 - **INFORMATON & DATA MODELERS** to define typical sources and types digital artifact exchanges
 - **REQUIREMENTS ANALYST** to elicit and model top-level requirements for information exchanges

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The Need for Model-Centric DEIXM



- No industry wide ability to develop, maintain, identify and discover, or reuse engineering models between parties in an digital engineering ecosystem
- Challenges:
 - **UNORGANIZED**: No governance, rules, or criteria that define how to seamlessly exchange engineering models in an engineering ecosystem
 - **ADHOC PROCESSES**: No systematic procedures to exchange engineering information with diverse roles in a digital engineering ecosystem
 - **STRUCTURELESS**: No architecture to facilitate the creation of a digital engineering environment or ecosystems to exchange engineering information
 - **NO STANDARDS**: No agreed conventions for entities that want to participate in a digital engineering ecosystem to share or exchange their engineering information

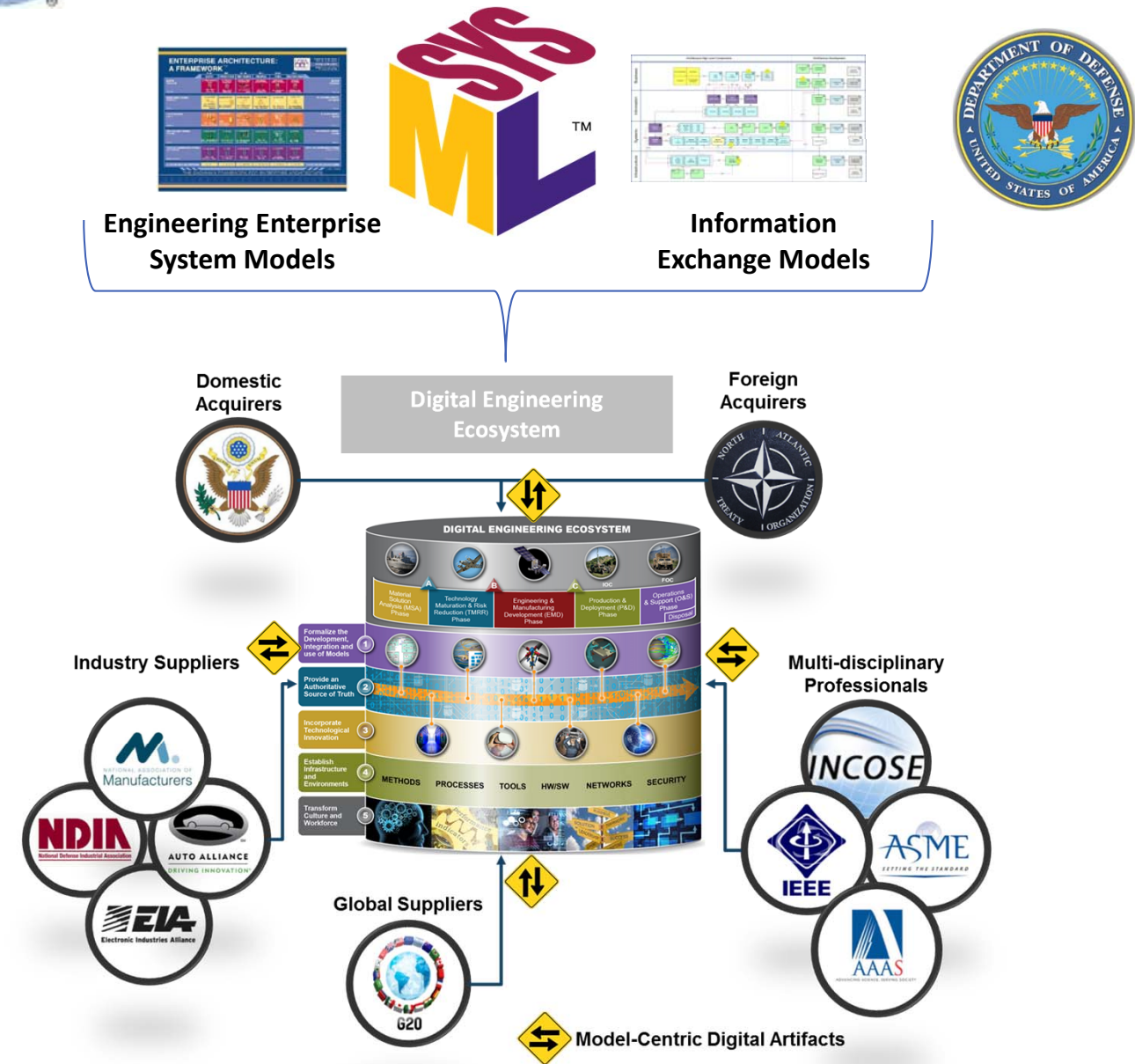


Information Exchange Reference Model for Digital Engineering Ecosystem

Product Description: The Model-Centric DEIXM



- Think of National Information Exchange Model (NIEM)
- Describes an information exchange model for model-centric digital artifacts in an engineering ecosystem
 - Models of commonly exchanged model-centric digital artifacts
 - Models of Roles and Entities
 - Models of Associations & Relationships
 - Models of processes for exchanging
 - Proposed conformance rules to participate
- Notional Components
 - Meta-data and Meta-models
 - Information Exchange Requirements Model
 - Engineering Enterprise Systems Models
 - Model-centric Digital artifacts Data Models





Digital Engineering Information Exchange (DEIX) Standards Framework

The project, the need, and the product

Celia Tseng

Project Lead for DEIX-SF

celiastseng@gmail.com



The Product Development Project: Develop Digital Engineering Information Exchange Standards Framework (DEIX-SF) Project Lead: Celia Tseng



- **The Effort:** Create a framework for official standards related to Model-Centric Information Exchanges
 - **SEARCH sources and repositories** for information exchange standards
 - **IDENTIFY needs for standards** to facilitate seamless exchanges of model-centric digital artifacts
 - **REVIEW existing standards** for content for relevance to needs for standards.
 - **ANALYZE relevant standards** to determine acceptability, overlaps, and gaps
 - **CREATE a standards hierarchical framework** and references to acceptable standards
 - **RECOMMEND to INCOSE Standards Committee** modifications or new standards to fill gaps or meet needs
- **Need Volunteers for Encyclopedia Products:**
 - **RESEARCHERS** to search and identify relevant standards
 - **ANALYSTS** to analyze relevant standards for relevance, applicability, and needs
 - **STANDARDS AND POLICY EXPERTS** to advise product team and broker information & relationships

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The Need for DEIX-SF



- No industry-wide agreement on standards or conventions to enable a universal exchange of digital artifacts between buyers and suppliers in a global supply chain
- Challenges:
 - **NO STANDARDS:** No agreed conventions for entities that want to participate in a digital engineering ecosystem to share or exchange their engineering information
 - **COMPETING STANDARDS:** Many related industries, professional disciplines, and open communities have competing, duplicative, or inconsistent standards for information exchange
 - **COMPLEXITY:** Difficulty in achieving dominant standards naturally with the degree of diversity among model information, stakeholders, and interrelationships



Product Description: The DEIX-SF

- Think of National Building Information Model Standard (NBIMS)
- Hierarchal expression of engineering information exchange standardization
 - Needs Analysis for Standards
 - Subset of Standards Organizations' repositories
 - Summarize Literature review of relevant standards
 - Results of Gap Analysis
 - Recommendations
- Notional Outline
 - Hierarchy of Needed Standards
 - Catalog of Relevant Standards
 - Requirements to fill Gaps
 - Recommendations to INCOSE Standards Committee
 - Proposed Engagement Plan for Standards Organizations

The Standards Framework Document Tree Related to Exchanging Digital Artifacts





DEIX Working Group's NEXT STEPS

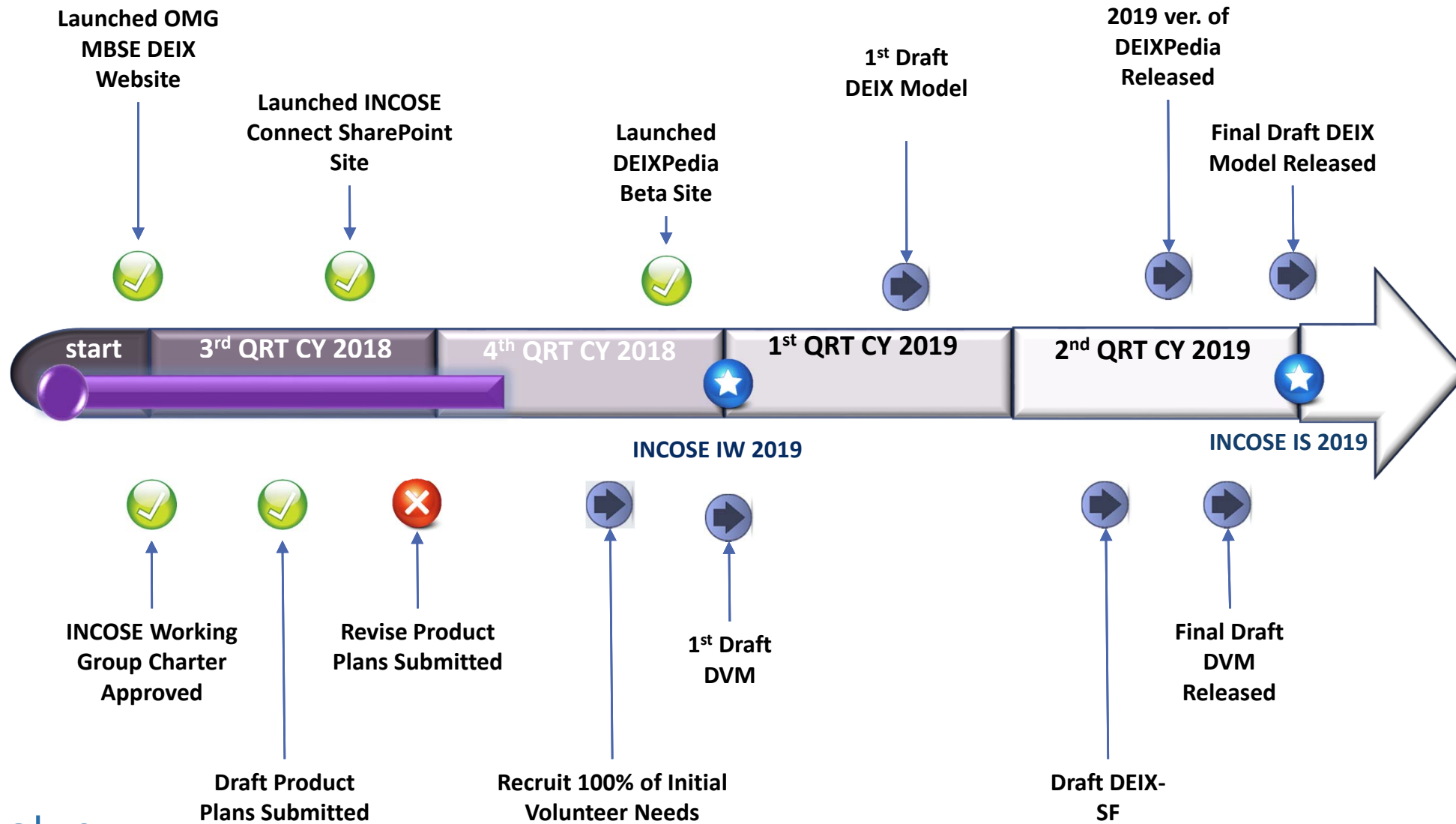
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Engility Corporation



Current Status

Seeking a More Diverse DEIX WG Stakeholder Community that use Model-Centric Digital Artifacts



Diverse International Business Representation



Seeking Engineers and Product Development Businesses from the Global market place

Diverse Industrial Representation



Seeking representatives from all types of product based and science & engineering services industries

Diverse International Governments Representation



Seeking representatives from any international government organizations



DEIX WG Stakeholder Engagement & Collaboration



International Engineering Community Liaison and Advocate



Mr. Troy A. Peterson
SSI

Assistant Director, Transformational,
tpeterson@systemxi.com

INCOSE Website
<https://www.incose.org/>

U.S Industrial Base Liaison and Advocate



Mr. David Allsop

The Boeing Company
NDIA Co-Chair,, Modeling & Simulation Committee
david.allsop@boeing.com

NDIA M&S Website
<http://www.ndia.org/divisions/systems-engineering/committees/modeling-simulation-committee>

U.S. Government Interdepartmental Liaison and Advisor



Ms. Philomena Zimmerman

Deputy Director, Engineering Tools & Environments

Philomena.M.Zimmerman.civ@mail.mil

Defense Innovation Marketplace
<https://defenseinnovationmarketplace.dtic.mil/>

DASD, Systems Engineering
<https://www.acq.osd.mil/se>



BACKUP